







ABOUT

Howdy! I'm Joseph Kim, a Visualization student at Texas A&M. I love exploring the beauty of stories, worlds, and design. I'm always open to learning, experimenting, and creating!

CONTACT

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-  Houston, TX

SOFTWARE

- Adobe Photoshop/Illustrator
- Premiere Pro/After Effects
- Substance Painter
- Unreal Engine 5
- Unity
- Maya
- Blender
- FL Studio

FOCUS

- Technical Designer
- VFX Works
- Game Development

Resume

2025

JOSEPH YEONAJE KIM

EDUCATION

TEXAS A&M UNIVERSITY

Visualization/Visual Arts (GPA 4.0/4.0)

Fall 2023 - Spring 2027

I'm part of the Class of 2027 at Texas A&M, studying Visualization with a minor in Game Development. My coursework combines art, design, and technology—covering areas like 3D modeling, animation, interactive media, and game design—while also giving me hands-on experience with engines like Unity and Unreal.

EXPERIENCE

YOUTUBE

Content Creation

Winter 2019 - Summer 2023

I ran a gaming channel where I created, edited, and uploaded gameplay content (building a community and gained expertise in content creation)

TEAM NEBULOUS

Indie Game Team

Fall 2024 - Spring 2025

I'm the main programmer, game designer, and VFX artist for Team Nebulous, a student game development group. Together, we've created projects for the Chillennium Game Jam and collaborated on several other games.

KOSTA CULTURE TEAM

Texas Kosta Youth Conference

June 2025

I was part of the Culture Team for Texas Kosta, a Christian youth conference, where I managed the media team. I handled the Instagram account and designed the main event logo, contributing to the visual identity and outreach of the conference.